



HQ AIR FORCE PLANNING RULES



"TEN PRETTY GOOD RULES"

1. Where you sit determines what you see
2. Don't fight with a bear in his/her own cave
3. Don't argue with an idiot, it makes you one
4. Hind sight is always 20/20
5. Things are never as good or bad as first reported
6. When you wrestle with a pig, he likes it;
but you're the one that gets dirty
7. The sun don't shine on the same dog all the time
8. Officers are not authorized morale
9. Generally, it is easier to obtain forgiveness than
permission
10. If you're not the lead dog, the view never changes